

[1 General](#)

[2 Coupons](#)

[3 Determination](#)

[4 Payouts](#)

[5 Settlements](#)

[6 Protests](#)

[7 Miscellaneous](#)

[8 Disclaimer](#)

1. GENERAL

1.1 Definitions

"SUPERSCORE" - is a so-called pool betting game, provided by Kambi SportsSolution (Alderney) Ltd, a company incorporated under the laws of Alderney, and licensed in Alderney under license number 92 C2. "Agent" is a partner of SUPERSCORE.

"Participant" is an individual already having a contractual relationship with an Agent, who in turn has a contractual relationship with SUPERSCORE, with the Agent acting as an intermediary.

"Event" is any arrangement constituting a match and/or game.

"Stake" is the amount placed with SUPERSCORE

"Coupon" is the entry form for Participants to place a stake with SUPERSCORE, containing certain Events for a certain period. A coupon may consist of one or more combinations.

"Coupon Period" is 2359:00 CET on the last day for Events, as stated on the Coupon, to take place.

"Closing Time" is the last time to submit a certain Coupon.

"Payout" The amount to be returned to a Participant as a result of a Coupon containing certain numbers of correct predicted Events.

"Result" is the outcome of an Event, as made public, notwithstanding the Event being shortened, extended and/or later the outcome of the event changed.

1.2 A Participant warrants and represents:

- to be over 18 years old;
- to be of full legal capacity; and
- not to be a resident in Turkey, Hong Kong, The United States of America and other U.S. territories, Afghanistan, Ethiopia, Iran, Iraq, Jordan, Kuwait, Pakistan, Syria and Yemen.

1.3 A Participant accepts and acknowledges:

- all definitions aforementioned;

- the Terms & Conditions of SUPERSCORE;
- that the Terms & Conditions may from time to time, be subject to changes at the sole discretion of SUPERSCORE;
- that the Terms & Conditions constitute and/or govern the contractual relationship between SUPERSCORE, the Agent and the Participant;
- that the Place of the Contract is Alderney;
- that any disputes are subject to the Laws of Alderney;
- that the Agent is authorised to receive, hold and pay funds in relation to a transaction and/or settlement between a Participant and SUPERSCORE; and
- that no financial and/or legal claims can be brought against SUPERSCORE in the event that the Agent, for any reasons whatsoever, fails to honour any funds held and/or settled with the Agent.

1.4 Transactions with SUPERSCORE are conducted in EUR.

1.5 SUPERSCORE re-distributes 80% of Stakes received as Payouts.

1.6 Payouts are currently re-distributed for each Group as follows: A. All events correctly predicted: 100%

1.7 SUPERSCORE holds all funds relating to Stakes and Payouts on a separate so-called client funds' account. Once settlement is conducted with an Agent, SUPERSCORE's responsibility for such funds ceases to exist.

[To the top](#)

2. COUPONS

2.1 The price for each Coupon is the chosen price per row times the number of combinations that are entered on the Coupon. Minimum price per row is 0.10 EUR.

2.2 Coupons are accepted, subject to:

- submission on-line through an Agent,
- being duly registered, within the stated time limit for the Coupon, with SUPERSCORE's database; and
- an amount equivalent with the Stake being recorded with the Agent, in favour of SUPERSCORE.

2.3 On a Coupon, the name first stated in an event is deemed to be the Home Team, the name stated second in an event is deemed to be the Away Team, regardless whether the event takes place at a neutral venue.

2.4 In SuperScore, the goal is to predict the correct score (number of goals for each team) in a number of Events. For each Event, the number of goals for the Home Team is to be checked off in the left column and the number of goals for the Away Team is to be checked of in the right column. It is possible to opt for one or more outcomes for each Event.

2.5 A Participant cannot cancel a Coupon once it has been recorded with SUPERSCORE's database.

[To the top](#)

3. DETERMINATION

- 3.1** Coupons are determined based on the Result after so-called full time if not otherwise stated.
- 3.2** The Result on the Coupon will be based on the number of goals scored in a certain period/half in an Event if indicated on the Coupon. If so, this will be indicated by adding "(1)", "(2)" or "(3)" behind the team names. If "(1)" is added the Result will be based on the number of goals scored in the first period/half only and so on.
- 3.3** An Event is determined as void if:
- postponed until after 23:59 CET of the last stated day for an Event on the Coupon to take place;
 - not finalised, before 12 hours, after 23:59 CET of the last stated day for an Event on the Coupon to take place;
 - started before Closing Time for the Coupon;
 - venue is changed;
 - Home Team and/or Away Team have been incorrectly stated; or
 - any other obvious reason;
- 3.4** If one or more Events have been void the original row price will be multiplied with the number of combinations in the void Event(s).
- 3.5** If at least 33.34% of the Events on a Coupon are determined as void, the Coupon will be cancelled and all stakes will be refunded.

[To the top](#)

4. PAYOUTS

4.1 The so-called Parimutuel betting system is used for calculating odds, which means that the final odds is not determined until the Coupon is closed and all submitted tickets have been recorded in the SuperScore database. (I.e. the odds publicised are only indicative and will change continuously until the Coupon has closed and all submitted tickets have been recorded in the SuperScore database.)

4.2 Odds are being calculated as follows: P/S , where; P = Prize money S = Total stake placed on winning combination

P (Prize money) is calculated as follows: Total stake \times 0.80 (+ any prize money being added from the bonus fund + any guarantee amounts and/or prize money being added by the operator).

Odds will be subject to calculation with 2 decimal points, rounded off to the nearest decimal point. Amounts attributable to the said procedure will not be re-distributed.

4.3 Payouts:

- Winnings are being paid to Coupons containing the correct predicted outcome (score) for all Events.
- Winnings are computed by the calculating the odds for the correct combination times the row price.

4.4 No winning Coupons:

If no Coupons contain the correct outcome (score) for all Events, the prize money for the said Coupon will be transferred to the bonus fund.

4.5 Bonus fund:

The bonus fund will be used to add additional prize money into Coupons at the operators' discretion. It will be communicated within the "info box" on the Coupon if any additional money has been added into the prize pool.

[To the top](#)

5. SETTLEMENTS

5.1 Payouts will be settled with the Agent on the first working day after the Coupon Period in question is ended, for further settlement with the Participant.

5.2 Settlements will be made available to the Participant's account with the Agent.

[To the top](#)

6. PROTESTS

6.1 A Participant unsatisfied with Determination, Payouts and/or Settlements should notify the Agent within 30 days following the last day for the Coupon. Notification made following the said 30 days period will be disregarded.

[To the top](#)

7. MISCELLANEOUS

7.1 All references in the Terms & Conditions to the singular shall include the plural and vice versa, and all references to "the" shall include "a/an" and vice versa.

[To the top](#)

8. DISCLAIMER

8.1 In the event that the Terms and Conditions or circumstances clearly cannot be resolved between a Participant, SUPERSCORE and/or the Age, SUPERSCORE reserves the right at its own discretion to resolve any dispute not resolvable under the Terms & Condition to be resolved with principles of equity. For example, but not limited to, is the situation in which different information is available regarding the Result and/or similar.

8.2 SUPERSCORE and/or an Agent reserve the right at their own discretion to cancel, reverse or adjust any transactions due to any:

- Mistake, misprint, misinterpretation, mishearing, misreading, mistranslation, spelling mistake, fault in reading, transaction error, technical hazard, registration error, denial of service, manifest error, Force Majeure and/or any other similar arising with SUPERScore and/or an Agent;
 - Violation of the Terms & Conditions;
 - Criminal Actions;
- 8.3** SUPERScore and/or the Agent does not acknowledge or accept any liability whatsoever for damage to a Participant and/or a third party caused directly and/or indirectly due to any:
- Mistake, misprint, misinterpretation, mishearing, misreading, mistranslation, spelling mistake, fault in reading, transaction error technical hazard, registration error, denial of service, manifest error, Force Majeure and/or any other similar arising with SUPERScore and/or an Agent;
 - Violation of the Terms & Conditions;
 - Criminal Actions;
 - Financial risk and loss; and/or
 - Legal and financial actions and/or other remedies taken against the Participant and/or a third party.
- 8.4** In the event that SUPERScore and/or an Agent are found liable in any way, by a court of law and/or a similar authority, with legal competence and/or jurisdiction over SUPERScore and/or the Agent then any liability arising is limited to the amount of the Stake.
- 8.5** The version of the Terms & Conditions of SUPERScore as published, from time-to-time, in English constitutes the contract between the Participant, SUPERScore and/or the Agent. Any translation from English is a service made available without any liabilities whatsoever. In the event that any ambiguity arises between the English version and a translation, the English version has priority over any translations.

[To the top](#)